## **Basic Font Attributes - Font Weight**

This test contains examples of different font weights. It is conceived as an exhaustive test of all ways of expressing font weight in XSL.

## Helvetica:

Default is normal: **bold (weight=700)** - normal - **bold (weight=bold)** - normal - **bold (weight=bolder)** - normal.

**Default is bold:** normal (weight=400) - **bold** - normal (weight=normal) - **bold** - normal (weight=lighter) - **bold**.

Font weight progression: 100 (extra light) - 200 - 300 - 400 (normal) - 500 - **600** - **700** (bold) - **800** - **900** (extra bold)

## **Times:**

Default is normal: **bold** (**weight=700**) - normal - **bold** (**weight=bold**) - normal - **bold** (**weight=bolder**) - normal.

**Default is bold:** normal (weight=400) - **bold** - normal (weight=normal) - **bold** - normal (weight=lighter) - **bold.** 

Font weight progression: 100 (extra light) - 200 - 300 - 400 (normal) - 500 - **600 - 700 (bold)** - **800 - 900 (extra bold)** 

## Courier:

```
Default is normal: bold (weight=700) - normal - bold (weight=bold) - normal - bold (weight=bolder) - normal.

Default is bold: normal (weight=400) - bold - normal (weight=normal) - bold - normal (weight=lighter) - bold.

Font weight progression: 100 (extra light) - 200 - 300 - 400 (normal) - 500 - 600 - 700 (bold) - 800 - 900 (extra bold)
```

**WARNING:** Please note that in the font weight progressions above, we do not expect to have all weights different; it depends on the availability of weight variants for the specific font. Unless your renderer can provide for automatic font thickening, you will see only two weight grades: typically, all weights greater then 500 will be displayed as bold typeface, and all smaller weights will appear as normal. Such behaviour **is not an error**.